



Texas Department of Criminal Justice

Bryan Collier
Executive Director

November 29, 2023

RE: FY24 Funding Summary

District and County Court Judges Trying Criminal Cases,

The Texas Department of Criminal Justice-Community Justice Assistance Division (TDCJ-CJAD) has released FY24 funding amounts for community supervision and corrections departments (CSCD). In summary, the statewide biennial appropriations are as follows:

- Basic Supervision funding increased by approximately \$126.2 million to include \$64.8 million CSCD pay raise, \$13.6 million population adjustment, and \$47.7 million operational increase.
- Diversion Program funding and Treatment Alternatives to Incarceration Program (TAIP) funding for CSCDs remained at FY22-23 appropriation levels; however, there was a DP funding increase of \$1.5 million for non-profit Battering Intervention and Prevention Programs.
- Community Corrections funding remained at FY22-23 appropriation levels.

The table below summarizes Grayson County CSCD’s FY24 funding amounts.

	FY24 Funding	Change from Prior Year Funding
Basic Supervision		
Formula Funding	\$ 757,362	
Rider 64 CSCD Salary Increase	\$ 138,995	
Dedicated Salary	\$ 59,550	
Total Basic Supervision Funding	\$ 955,907	67%
Community Corrections		
Total Community Corrections Funding	\$ 273,750	2%
Diversion Programs		
TAIP	\$ 83,600	
Mental Health Initiative Caseload	\$ 136,482	
Drug Court	\$ 91,960	
Outpatient Substance Abuse	\$ 190,000	
Pre-Trial Diversion Caseload	\$ 33,300	
Total Diversion Program Funding	\$ 535,342	0%
Grand Total	\$ 1,764,999	

Community Justice Assistance Division
Carey A. Green, Division Director

If you have any questions, please contact Carey A. Green, Division Director, at (512) 305-9350, or Kevin Johnson, Deputy Director, at (512) 463-8266.

Sincerely,

A handwritten signature in blue ink, appearing to read "Carey A. Green", with a long horizontal flourish extending to the right.

Carey A. Green, Division Director
Texas Department of Criminal Justice
Community Justice Assistance Division

CG/tm